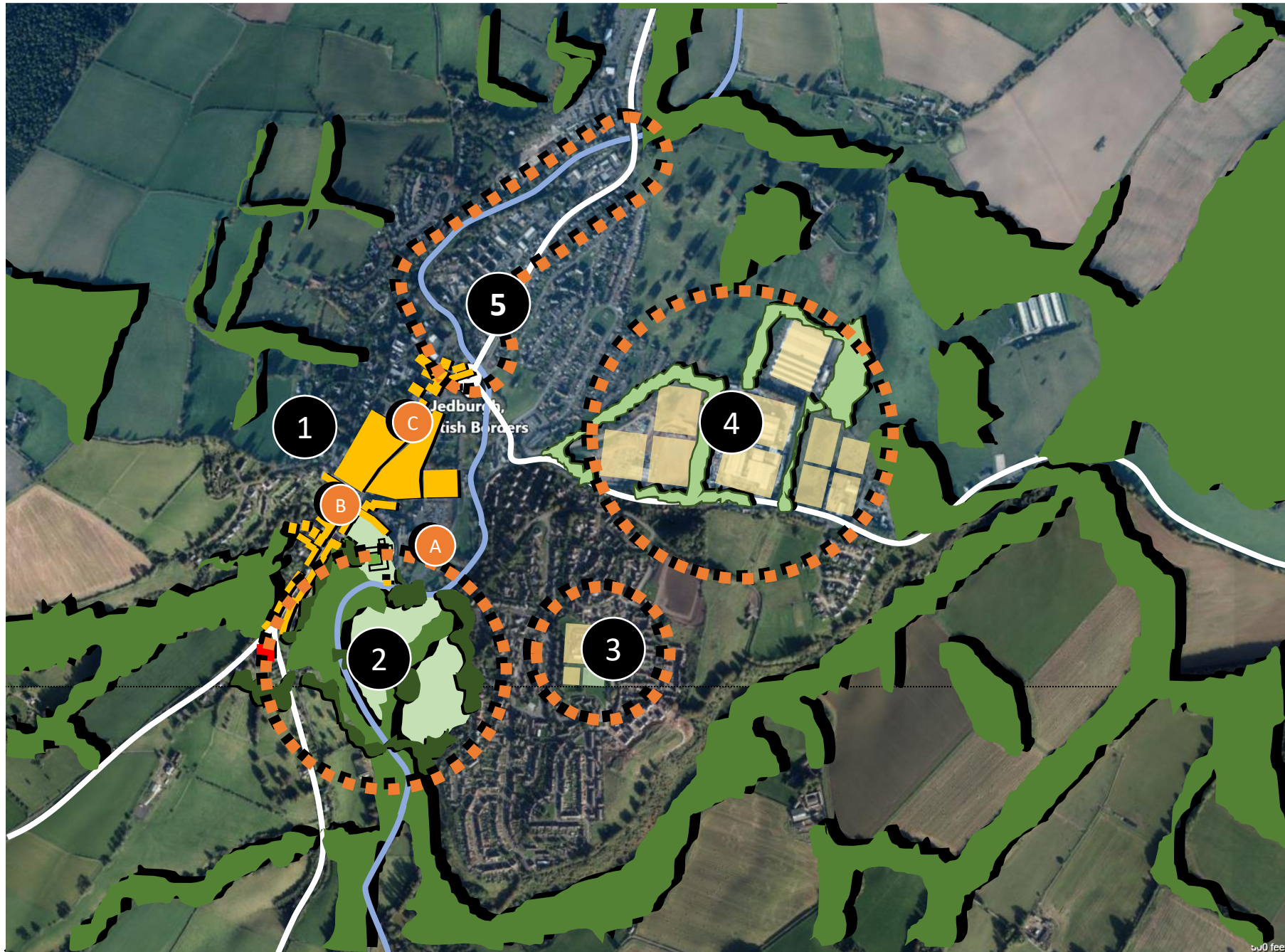


Jedburgh

Placemaking Summary Diagram



- 1** **Town Centre Regeneration**
 - *Public realm, public art, night time economy, active travel*
 - 2** **Gateway landscape**
 - *Improve greenspace enhancing historic assets at town approach*
 - 3** **Housing infill**
 - *Re-development of former high school*
 - 4** **Mixed use regeneration**
 - *Mixed scale business and enterprise development*
 - 5** **River regeneration**
 - *Amenity, active travel, Wool mills, farm food hub, regeneration of mixed retail zone*
- A. *Town Hall upgrade*
B. *Creative Hub on library site*
C. *Outdoor hub*

Jedburgh

Placemaking Summary Diagram



1. Town Centre Regeneration
2. Gateway landscape
3. Housing infill
4. Mixed use regeneration
5. River regeneration
6. Town Hall Upgrade
7. Creative Hub
8. Outdoor hub
9. Active travel links
10. Public art across town